Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10750406 Efféctive October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** 30 RATE FEE RATE FEE FOR OR BASIC FEE BASIC FEE 385:00 770.00 NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS วอ minus 20= 10 X\$ 9= ·X\$18= 180 OR INDEPENDENT CLAIMS minus 3 = X43 =X86≈ OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY (Column 1) (Column 3) SMALL ENTITY OR (Column 2) CLAIMS . REMAINING HIGHEST ADDI-ADDI-NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR AMENDM Total Minus X\$ 9= X\$18=OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR 45, 7, 11, 13, 17, 18, 21, 23, 25, 27,30 TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL AMENDMENT RATE AFTER RATE PREVIOUSLY. **EXTRA** AMENDMENT FEE PAID FOR FEE Total Minus X\$ 9= X\$18=OR Independent Minus^{*} X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** ENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY** EXTRA **AMENDMENT** PAID FOR FEE **FEE** AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus X43 =X86 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20," ADDIT. FEE *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.